

Semantic Web

Concepts, Technologies and Applications

Karin K. Breitman Marco Antonio Casanova Walter Truszkowski



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Semantic Web: Concepts, Technologies and Applications



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Preface

As the volume of Web resources grows exponentially, researchers from industry, government, and academia are now exploring the possibility of creating a Semantic Web in which meaning is made explicit, allowing machines to process and integrate Web resources intelligently. How will this Web of the future be effectively built? No one really knows. Although guesses vary from author to author, some themes are recurrent, most of which are covered in this book. In general, emerging technologies will allow semantics to be added to existing Web resources, so as to make the Semantic Web vision come true.

This book provides a succinct account of this new Web, its principles, concepts, and related tools. Its main contribution lies in the ability to demonstrate how Semantic Web technologies may be integrated and realized in several application domains.

Organization of the Book

The text is divided into four parts. Part I begins with an educated forecast for the future of the current Web. This sets the foundation for the rest of the book. Chapter 1 provides a well-paced introduction to the Semantic Web, from motivations to requirements and guidelines on how to realize this concept.

Part II introduces the fundamental building blocks one should master to grasp the full meaning of the Semantic Web. Chapter 2 summarizes the various uses of the term ontology in computer science. Chapter 3 covers knowledge representation in description logic and provides the background for a better understanding of ontology description languages and tools. Chapters 4 and 5 introduce the Resource Description Framework (RDF), the RDF Vocabulary Description Language 1.0:

RDF Schema, and the Web Ontology Language (OWL), the knowledge representation languages proposed as standards for the Semantic Web. Chapter 4 also contains a very brief introduction to some essential XML concepts. Chapter 6 summarizes four rule languages, Datalog, the Rule Markup Language (RuleML), the Semantic Web Rule Language (SWRL) and TRIPLE, designed to manipulate knowledge bases. Chapter 7 provides a brief description of Web services and introduces OWL-S, a service upper ontology for Web services.

Part III focuses on emerging technologies that provide the necessary application development infrastructure and guidelines to develop Semantic Web applications. Chapter 8 surveys several ontology development methods, addressing their background and applicability. Chapter 9 discusses metadata standards, upper ontologies, and ontology libraries that are relevant to the indexing of resources in the Semantic Web, including the Dublin Core, the Warwick Framework, the Suggested Upper Merged Ontology (SUMO), the Knowledge Representation (KR) ontology, CYC, and WordNet. Chapter 10 covers a small selection of Semantic Web tools, with no intention of producing a complete survey.

Part IV illustrates how Semantic Web technologies, discussed throughout the book, can be consistently applied to four distinct application domains. Chapter 11 discusses software agents in the context of information technology systems and the role that ontologies play in their construction. Chapter 12 exemplifies the use of Semantic Web technologies in computing applications called semantic desktops, which enhance personal information management, software application usage, and collaboration. Chapter 13 reviews standardization efforts that facilitate the development of applications devoted to the cataloguing and dissemination of data about cultural collections. It also describes an application that combines a metadata schema with controlled vocabularies to create semantic annotations for still images of works of art. This profitable combination—metadata schemas, controlled vocabularies, and standardization efforts—is repeated in the next chapter in the context of geospatial applications, setting a pattern for other application areas. Chapter 14 then overviews the technologies that facilitate the development of the Geospatial Semantic Web, emphasizing the role of standard proposals. Each technology is first discussed from a broad perspective and then illustrated with implemented applications.

Possible Uses for the Book

This book is intended as a reference text on the Semantic Web for software engineers, database and information technology students, academics, and practitioners. It differs from other books on the topic because, rather than presenting the Semantic Web as a quilt of disconnected topics and examples, it provides a coherent body of concepts and technologies. The book reflects the authors' experience in research, graduate and undergraduate teaching, corporate training, and industry and government projects using Semantic Web technologies.

The text may be used as the main reference for an upper-level undergraduate course or an entry-level graduate course. At the graduate level, the text may be covered at a faster pace and complemented with additional material touching, for

example, on description logic, ontology tools, or different application areas, as suggested at the end of each chapter. The second format was tested in several one-semester offerings at the Department of Informatics of the Pontifical Catholic University of Rio de Janeiro, during 2003–2006. Portions of the text were also the subject of conference tutorials and short courses given by the authors.

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